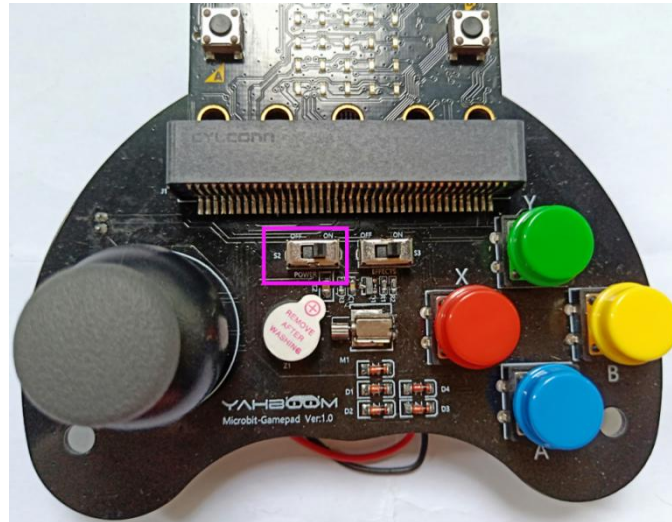


After the program is downloaded, we need to turn the power switch to **ON**, as shown below.



We need to press the B1 button to start game. The pattern shown below will be displayed on the LED dot matrix.



Then, we need to move the red dot by the rocker moving left and right to avoid the bullet.

When the red dot below is hit by a bullet that falls randomly above, the game ends. LED dot matrix will scroll to display the string "GAME OVER" and display "SCORE".

Next, the score will be displayed on the LED dot matrix.

If you need to play again, you need to press the reset button.

B1 is the start button

Reset button is the restart button

