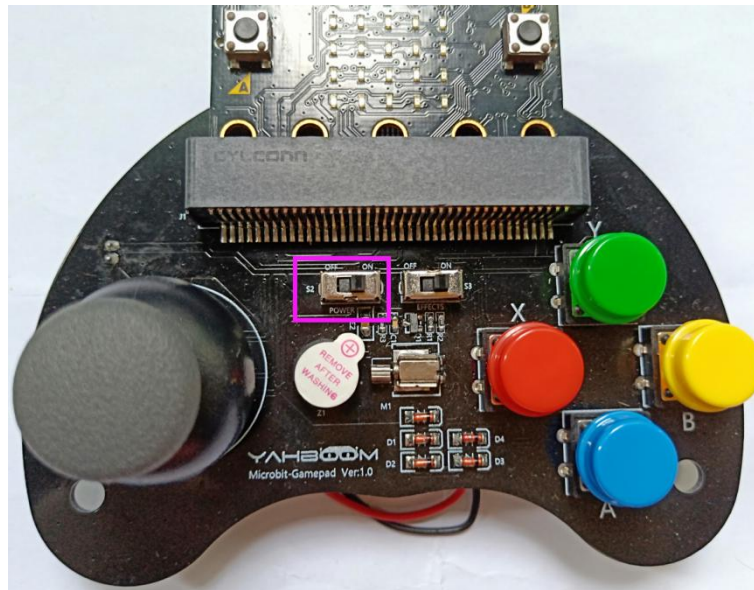


After the program is downloaded, we need to turn the power switch to **ON**, as shown below.



The pattern shown below will be displayed on the dot matrix.



We need to press the B1 button to start the game, move the rocker left and right to move the red dot, make the red dot below catch the red dot randomly dropped above.

If the red dot falls to the bottom, the game ends. The score will be displayed on the dot matrix.

If you need to play again, you will need to press the reset button.

B1 is the start button

Reset button is the restart button

